

Nintendo ENTERTAINMENT SYSTEM

RBI 2 BASEBALL

INSTRUCTION BOOKLET



EmulDev

TENGEN

MANUFACTURED
BY TENGEN

Nintendo ENTERTAINMENT SYSTEM



OBJECT OF THE GAME/GAME DESCRIPTION: First there was RBI Baseball. It set the standard as the only baseball game for play on the NES® to use real players and their stats. Now there's RBI Baseball 2. Select one of the 26 pro teams and create any player lineup you want — with 24-player rosters. It's like stepping into the shoes of a real pro with all his stats already under your belt. Feel your adrenaline pumping as you run to steal second base. Hear the roar of the crowd as you hit a home run. It just doesn't get any more real than this!



PROBLEMS? We recommend that you read this instruction booklet to learn and master the operation of this game. By doing so you'll have hours and hours of fun with your family and friends! Should you have any further problems or questions about playing this game or any of Tengen's games, please call a Tengen game counselor at (408) 433-3999 Monday through Friday from 8:30AM - 6:00PM Pacific Time.



PRECAUTIONS: 1. This is a high precision game. It should not be stored in places that are very hot or cold. Never hit or drop it. Do not take it apart. 2. Avoid touching the connectors, do not get them wet or dirty. Doing so may damage the game. 3. Do not clean with benzene, paint thinner, alcohol or other such solvents.

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Note: In the interest of product improvement, specifications and design are subject to change without prior notice.

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1. INTRODUCTION

R.B.I. BASEBALL 2 simulates real baseball. Most of the rules and strategies of the actual game apply. You must bat, pitch, field, run and substitute players well to achieve success.

Each player in the game has his own strengths and weaknesses based on his real life statistics. For batters, the stats include his position, hitting ability, power, running speed and whether he is right or left handed. For pitchers, the stats include his control, pitching speed and stamina. All the players in R.B.I. Baseball 2 were developed from the 1989 statistics of the actual pros. For example, a player who stole numerous bases and had a high batting average in real life will have a high speed in the game. A player with numerous home runs in real life will have a good power rating in the game. You will learn through experience how to best manage your favorite teams and players.

2. HOW TO START PLAY:

Press START :

1P: Play against the computer.

2P: Competitive play.

Watch: Computer vs. Computer (as if on TV).

Continue: To enter a password.

Options: To select more options.



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Options:

To change the current option setting, press START.

To cycle among options, press SELECT.

Music: *On:* Background music plays during the game.

Off: No background music plays.

Note: The sound effects are always present.

Flash: *On:* The two infielders you have control over flash.
(useful when you are first learning to play).

Off: No fielders flash.

Computer Player: Hard/Easy (how well the computer plays).

Computer Forfeit:

On: The computer forfeits if losing by twelve runs.

Off: The computer does not forfeit.

Note: A player may forfeit at any time.

Play: Return to the main menu.

To Select Your Teams: Move the cursor with the control pad.

Press the A button to select. Select your computer team this way as well.



Select your team.

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To Select Your Starting Pitcher: Move the cursor up and down with the control pad. Press the A button to select.

Note: You may use up to 5 pitchers per game: 1 starter and 4 relievers or 2 starters and 3 relievers. The first 4 pitchers on your roster are the starters. A starting pitcher may only appear in every other game of a series.



Select your starting pitcher.



Select your starting lineup.

To select your starting line up: Move the cursor with the control pad.

Press the B button to change players.

Press the A button to accept the current lineup.

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3. OFFENSE CONTROLS

At Bat:

Control Pad: Move the batter's position in batter's box.

A Button: Batter swings bat. Press and hold for a complete swing. To bunt, press and release the button quickly or press SELECT, as described in the following paragraph.

SELECT: Use this button to bunt. Press once and the batter prepares to bunt. If the pitch is a ball, press again and the bat will return to the ready position. If you press too late, a strike will be called.

Base Running Control:

Control Pad:

Up: Runner advances/returns to second base.

Down: Runner advances to home plate.

Left: Runner advances/returns to third base.

Right: Runner returns to first base.

B Button: Base runner advances to the next base. Choose the base you want the runner to run to with the control pad and press the B button. Use the B button to steal bases, for hit and run plays, squeeze plays and to advance extra bases during a play.



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A Button: Base runner returns to the previous base. Choose the base you want the runner to run to with the control pad and press the A button.

Note: The base runners run as soon as the ball is hit. When a fly ball is hit, it is up to the player to make all of the base runners go back to avoid a double or triple play. After tagging up you may advance to the next base.

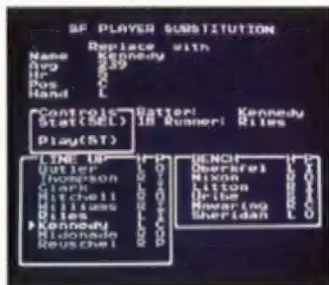
Batter Time-Out Options:

(Press START to call time out)

Substitutions: Change a batter or base runner.

Move the cursor to the player you wish to remove from the lineup. His name appears at the top of the screen under the word "Replace." Now move the cursor to the player you wish to insert from the bench. His name appears to the right of the person he is replacing. To view additional stats press SELECT. Press the A button to substitute and START to not substitute.

Switch Hit: Switch to left or right handed batting. Only batters who are switch hitters may do this.



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Fielding the Ball:

Control Pad: Moves your fielders —

Up, Down, Left or Right

After the ball is hit, you may dive and jump for the ball. Press either the A or B button when the ball is near you and you will jump or dive. You can jump when the ball is in the air. You can dive when the ball is on the ground (or very near it). Press right or left to control the direction of the dive. By timing this correctly, you can field many balls you would not normally be able to field.

Note: It is possible, though very hard, to make a diving catch. You must wait until the ball is very close to the ground before attempting to dive. Otherwise, you will jump and miss the ball.

A Button: Press the button to throw the ball. The ball will be thrown to the base you select with the control pad. When no base is selected, the ball will be thrown to first base.

B Button: Press the button to run to a base. The fielder will run to the base you select with the control pad. When no base is selected, the fielder will run to first base.



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Errors: Occasionally a fielder will "bungle" the ball, or make a poor throw. Avoid throwing the ball to a base when a fielder has left the position. The chance for errors is based on the team you are using.

Pitcher Time-Out Options:

(Press START to call time out)

New Pitcher: Move the cursor to the desired relief pitcher. Press the A button to do the substitution.

New Fielder: Move the cursor to the player that you wish to remove from the line up. His name appears at the top of the screen, below the word "Replace." Now move the cursor to the player you wish to insert from the bench. His name appears to the right of the person he is replacing. You may view additional stats by pressing SELECT. Press the A button to substitute, START to not substitute.

Scoreboard: Press the B button to see the scoreboard.

Play Back: Return to play.

Instant Replay: See instant replay of the last play that happened. Some plays cannot be viewed by instant replay.



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5. WATCH MODE:

Watch mode can also be used as a training mode or a manager mode. In this mode, the computer will control the game, but you may participate by using the controller. To manage, let the computer play the game while you substitute players and tell runners to steal bases. To train, let the computer do the difficult fielding while you do the easier fielding.

6. SERIES PLAY:

In a series, a starting pitcher may only appear as often as every other game. Keep this in mind when you are playing a series. If you use all the best starting pitchers in your first game, they will not be available in the second. In two player mode you play a seven game series. In one player mode, you can play a seven game series by choosing one team from the National League and one from the American League or you can play all the teams in the league by choosing two teams from the same league.

7. TIPS:

Pitching:

The starting pitchers have more stamina than the relievers. Always be aware of your pitcher's ability because he gets tired. Keep an eye on the MPH and how much you can throw the pitches sideways. The fastball and sinkerball will use more stamina than normal pitches. When pitching to the computer, especially when a power hitter is hitting, try not to throw it over the middle of the plate. Using the sinkerball when you have two strikes on the hitter is often a good tactic.

Helding:

You should begin to move your fielders as soon as the ball is hit. Get familiar with the starting points of all your fielders so you can react quickly instead of waiting until you see the fielders. When a pop fly is hit, you need to predict where the ball is going to land and move the closest player to that destination. Adjustments should be made based on the shadow of the ball and the tone that indicates the height of the ball.

Batting: Do not stand still in the batter's box. Deceive the pitcher as to where you will be when the ball is thrown.

General: If you replace a fielder with a player that is not from the same position, there will be more errors.

Never talk to your opponent about the last pitch. If he knows what you think about it, that may help him on the next pitch.

When you throw or run with the ball, choose the desired direction with the control pad, then press the A or B button. Do not select a direction, let go, then press the A or B button. You must hold the control pad arrow until after the button is pressed.

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Best Routes and Stalls for
New York Advertising on the page 21

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BM Baseball 2 is the only baseball game for play on the Nintendo Entertainment System that uses real players and their actual 1989 stats. Armed with these numbers, you can make all the decisions a real manager makes. Important information like each player's batting average, speed, and number of home runs will help you decide which players to put on the field to get a real winning combination. You saw how they did in real life. Now see what they can do for you when you manage them.

EXPLANATION OF ABBREVIATIONS

Batters

Hand- Right, Left, or Switch Hander

AVG- Batting Average

HR- Home Runs

SPD- Speed (Higher the better)

POS- Position (Outfield, Infield, or Catcher)

Pitchers

Hand- Left or Right Sided

ERA- Earned Run Average

(BA) BALTIMORE

Batters

PLAYER NAME	POS	AVG	HR	SPD	POS	REAL NAME
Borowy	R	.27	11	75	1	Borowy
Morison	R	.22	5	8		Morison
CRispus	R	.32	11	7		C. Crispus
Waters	S	.35	7	6		Waters
Conner	L	.28	7	7	2	Conner
Melroy	R	.28	7	9		Melroy
Greenleaf	R	.28	3	7	0	Greenleaf
Wendell	R	.30	11	5		Wendell
Quinn	L	.34	7	5	0	Quinn
Wally	R	.30	7	75	1	Wally
Melroy	R	.23		6	0	Melroy
CRispus	R	.30	7	5	1	C. Crispus
Waters	L	.36	4	6	1	Waters
Arpner	L	.27	4	75	1	Arpner

Pitchers

PLAYER NAME	POS	ERA	REAL NAME
Wendell	R	3.45	Wendell
Melroy	R	3.71	Melroy
Greenleaf	R	5.65	Greenleaf
Wendell	R	4.45	Wendell
Wally	R	1.55	Wally
Wendell	R	2.35	Wendell
Wally	L	4.45	Wally
Greenleaf	R	5.07	Greenleaf
Wally	R	7.45	Wally
Wendell	R	7.50	Wendell

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(CA) CALIFORNIA

PLAYERS	NAME	AGE	HT	WT	POS	FULL NAME
1	Wagner	27	63	9		Washington
2	White	24	63	17		White
3	Wynn	24	74	6		Wynn
4	Wong	22	62	6		Wong
5	Wong	28	6	7		Wong
6	Wong	24	62	5		Wong
7	Wong	24	4	4		Wong
8	Wong	22	25	5		Wong
9	Wong	25	74	5		Wong
10	Wong	25	1	5		Wong
11	Wong	22	0	4		Wong
12	Wong	21	1	5		Wong
13	Wong	21	1	5		Wong
14	Wong	21	2	5		Wong
15	Wong	20	6	6		Wong

PLAYERS

PLAYERS	NAME	AGE	FULL NAME
1	Wong	27	Wong
2	Wong	24	Wong
3	Wong	24	Wong
4	Wong	22	Wong
5	Wong	28	Wong
6	Wong	24	Wong
7	Wong	24	Wong
8	Wong	22	Wong
9	Wong	25	Wong
10	Wong	25	Wong
11	Wong	22	Wong
12	Wong	21	Wong
13	Wong	21	Wong
14	Wong	21	Wong
15	Wong	20	Wong

(CH) CHICAGO (NATIONAL)

PLAYERS

PLAYERS	NAME	AGE	HT	WT	POS	FULL NAME
1	Wong	27	63	9		Washington
2	White	24	63	17		White
3	Wynn	24	74	6		Wynn
4	Wong	22	62	6		Wong
5	Wong	28	6	7		Wong
6	Wong	24	62	5		Wong
7	Wong	24	4	4		Wong
8	Wong	22	25	5		Wong
9	Wong	25	74	5		Wong
10	Wong	25	1	5		Wong
11	Wong	22	0	4		Wong
12	Wong	21	1	5		Wong
13	Wong	21	1	5		Wong
14	Wong	21	2	5		Wong
15	Wong	20	6	6		Wong

PLAYERS

PLAYERS	NAME	AGE	FULL NAME
1	Wong	27	Wong
2	Wong	24	Wong
3	Wong	24	Wong
4	Wong	22	Wong
5	Wong	28	Wong
6	Wong	24	Wong
7	Wong	24	Wong
8	Wong	22	Wong
9	Wong	25	Wong
10	Wong	25	Wong
11	Wong	22	Wong
12	Wong	21	Wong
13	Wong	21	Wong
14	Wong	21	Wong
15	Wong	20	Wong

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(AT) ATLANTA

BATTERS

PLAYER ABBR	HAND	RA	HR	SLG	POS	FULL NAME
McInerney		271	7	3	O	McInerney
Seabury	R	277	8	5	I	Seabury
Murphy	R	224	35	6	O	Murphy
L Smith	R	215	21	10	O	L Smith
Thomas	R	211	13	6		Thomas
Blair	R	275	12	6		Blair
Perry	L	252	4	9		Perry
Craig	R	164	4	4	C	Craig
Reese	R	261	2	8	O	Reese
James	L	253	1	5	O	James
Gregg	L	263	6	6	O	Gregg
Evans	R	257	11	5		Evans
Russell	R	181	2	5	C	Russell
Gard	R	177	9	8		Gard

FIELDERS

PLAYER ABBR	HAND	ERA	FULL NAME
Grane	L	3.68	Grane
Smith	R	2.94	Smith
Johnson	R	3.42	Johnson
W. Smith	R	4.25	W. Smith
Carroll	R	4.25	Carroll
Terry	R	3.15	Terry
Reese	R	3.74	Reese
Arnold	R	2.80	Arnold
Carroll	R	1.52	Carroll
Adair	R	2.57	Adair

(BD) BOSTON

BATTERS

PLAYER ABBR	HAND	RA	HR	SLG	POS	FULL NAME
Banks	R	333	12	12	O	Banks
Seagr	L	330	3	5	I	Seagr
Wade	R	285	20	5	O	Wade
Fraser	R	277	30	5	I	Fraser
Greenwald	L	308	14	9	O	Greenwald
Reed	R	289	1	5	I	Reed
Hogg	R	320	5	5	I	Hogg
Carroll	R	243	4	4	C	Carroll
Armstrong	R	214	1	5	C	Armstrong
Archer	R	257	1	5	I	Archer
Barnett	R	256	1	6	I	Barnett
Rice	R	234	1	6	C	Rice
Kalbfle	R	225	2	6	C	Kalbfle
Gardner	L	212	4	6	C	Gardner

FIELDERS

PLAYER ABBR	HAND	ERA	FULL NAME
Carroll	R	1.13	Carroll
Dorrick	R	4.00	Dorrick
Davies	R	1.99	Davies
Smithson	R	1.65	Smithson
Sa. B.	R	1.57	Sa. B.
Starchy	R	4.88	Starchy
Lump	R	2.70	Lump
Murphy	L	2.74	Murphy
Hunt	R	2.67	Hunt
Price	R	4.15	Price

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(CH) CHICAGO (AMERICAN)

BATTERS

PLAYER ABBR	HAND	AVG	HR	SPD	POS	FULL NAME
Gurlien	L	253	1	14	I	Gurlien
Martinez	R	300	5	6	I	Martinez
Fisk	R	293	13	5	C	Fisk
Calderon	R	286	14	7	O	Calderon
Johnson	L	300	0	10	O	Johnson
Gallagher	R	266	1	6	O	Gallagher
Lyons	L	264	2	8	I	Lyons
Fletcher	R	253	1	6	I	Fletcher
Williams	R	274	3	6	I	Williams
Kirkovice	R	264	3	5	C	Kirkovice
Sosa	R	257	4	7	O	Sosa
Boston	L	252	5	7	O	Boston
Pasqua	L	248	11	6	O	Pasqua
Walker	L	210	5	5	I	Walker

PITCHERS

PLAYER ABBR	HAND	ERA	FULL NAME
Perez	R	5.01	Perez
King	R	3.39	King
Hibbard	L	3.21	Hibbard
Dolson	R	4.46	Dolson
Patterson	R	4.52	Patterson
Hilligas	R	4.74	Hilligas
Long	R	3.92	Long
Pall	R	3.31	Pall
Thigpen	R	3.76	Thigpen
Rosenberg	R	4.94	Rosenberg

(MT) MONTREAL

BATTERS

PLAYER ABBR	HAND	AVG	HR	SPD	POS	FULL NAME
Raines	R	286	9	16	O	Raines
Wallach	R	277	13	6	I	Wallach
Brooks	R	268	14	7	O	Brooks
Galaraga	R	257	23	9	I	Balamaga
De Martinez	L	274	3	12	O	De Martinez
Santovenia	R	250	5	5	C	Santovenia
Owen	S	233	6	6	I	Owen
Foley	L	229	7	5	I	Foley
W. Johnson	S	272	2	6	I	W. Johnson
Garcia	R	271	3	6	I	Garcia
Hudler	R	245	6	12	I	Hudler
Fitzgerald	R	238	7	6	C	Fitzgerald
Aldrete	L	221	1	5	O	Aldrete
Nixon	S	217	0	16	O	Nixon

PITCHERS

PLAYER ABBR	HAND	ERA	FULL NAME
De Martinez	R	3.18	De Martinez
B. Smith	R	2.84	B. Smith
Gross	R	4.38	Gross
Perez	R	3.31	Perez
Langston	R	2.18	Langston
Burke	R	2.55	Burke
Hesketh	L	5.77	Hesketh
Frey	R	5.48	Frey
McGalligan	R	4.68	McGalligan
Z. Smith	R	3.49	Z. Smith

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(C1) CINCINNATI

BATTERS

PLAYER ABBR	HAND	AVG	HR	SPD	POS	FULL NAME
Larkin	R	.342	4	9	I	Larkin
O'Neill	L	.276	15	12	O	O'Neill
Benzinger	S	.245	17	6	I	Benzinger
Davis	R	.281	34	12	O	Davis
Roomies	R	.263	7	9	O	Roomies
Griffey	R	.266	8	6	C	Griffey
Sabo	R	.260	6	9	I	Sabo
Olester	S	.246	1	4	I	Olester
Wilmington	L	.251	3	5	O	Wilmington
Duncan	S	.248	3	8	I	Duncan
Quinnies	S	.244	12	9	I	Quinnies
Cornins	S	.236	0	7	O	Cornins
Ried	L	.223	3	5	C	Ried
Youngblood	R	.212	3	6	O	Youngblood

PITCHERS

PLAYER ABBR	HAND	ERA	FULL NAME
Brewing	L	3.39	Brewing
Maher	R	3.83	Maher
Leary	R	3.52	Leary
Rice	R	2.84	Rice
Dubbe	R	2.64	Dubbe
Chandler	L	2.93	Chandler
Jackson	L	5.60	Jackson
Francis	L	3.12	Francis
Souder	R	4.49	Souder
Bortas	R	3.75	Bortas

(CL) CLEVELAND

BATTERS

PLAYER ABBR	HAND	AVG	HR	SPD	POS	FULL NAME
Brunette	S	.299	5	9		Brunette
Jacoby	R	.372	13	6	I	Jacoby
Snyder	R	.215	18	7	O	Snyder
Carler	R	.243	35	9	O	Carler
O'Brien	L	.254	12	6	I	O'Brien
Ferrari	R	.238	0	0	I	Ferrari
Clark	L	.231	8	5	O	Clark
Altavisor	R	.232	3	6	C	Altavisor
James	R	.306	4	0	O	James
Krommusk	R	.237	8	10	O	Krommusk
Skinner	R	.240	1	5	C	Skinner
Beine	R	.225	7	6	I	Beine
McDowell	L	.222	3	11	C	McDowell
Aguayo	R	.175	1	5	I	Aguayo

PITCHERS

PLAYER ABBR	HAND	ERA	FULL NAME
Swindell	L	3.37	Swindell
Candell	R	3.19	Candell
Black	L	3.36	Black
Farrall	R	3.63	Farrall
O Jones	H	2.34	O Jones
Yan	R	5.00	Yan
Bares	L	4.28	Bares
Orasco	LS	2.08	Orasco
Olin	R	3.75	Olin
Atherton	R	4.15	Atherton

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(KC) KANSAS CITY

DATAFILE						
PLAYER ADDR	NAME	AGE	HT	WT	POS	FULL NAME
000001	L	200	9	14	3	Forward
000002	L	200	1	9	3	Goal
000003	R	200	18	6	0	Goalkeeper
000004	R	200	50	13	0	Goalkeeper
000005	R	201	1	6	1	Goalkeeper
000006	R	201	4	10	1	Goalkeeper
000007	R	201	1	6	0	Goalkeeper
000008	R	200	2	6	1	White
000009	R	199	3	6	0	White
000010	R	200	3	1	0	White
000011	R	200	1	6	1	White
000012	R	200	2	5	0	White
000013	R	200	1	6	1	White
000014	R	199	1	14	0	White

PLAYERS

PLAYER ADDR	NAME	AGE	FULL NAME
000001	L	111	Anderson
000002	R	104	Anderson
000003	R	190	Anderson
000004	L	114	Anderson
000005	R	154	Anderson
000006	R	111	Anderson
000007	R	111	Anderson
000008	R	111	Anderson
000009	R	111	Anderson
000010	R	111	Anderson
000011	R	111	Anderson
000012	R	111	Anderson
000013	R	111	Anderson
000014	R	111	Anderson

(NY) NEW YORK (NATIONAL)

DATAFILE						
PLAYER ADDR	NAME	AGE	HT	WT	POS	FULL NAME
000001	L	200	27	10	1	Anderson
000002	R	200	12	12	1	Anderson
000003	L	200	25	6	0	Anderson
000004	R	200	30	5	1	Anderson
000005	R	200	11	15	0	Anderson
000006	L	200	4	1	1	Anderson
000007	R	200	1	4	0	Anderson
000008	R	200	10	6	1	Anderson
000009	R	200	0	6	0	Anderson
000010	L	200	1	1	1	Anderson
000011	R	200	2	5	1	Anderson
000012	L	200	4	1	1	Anderson
000013	R	200	1	7	1	Anderson
000014	S	200	3	7	0	Anderson

PLAYERS

PLAYER ADDR	NAME	AGE	FULL NAME
000001	L	111	Anderson
000002	R	111	Anderson
000003	L	111	Anderson
000004	L	111	Anderson
000005	R	111	Anderson
000006	L	111	Anderson
000007	R	111	Anderson
000008	R	111	Anderson
000009	R	111	Anderson
000010	R	111	Anderson
000011	R	111	Anderson
000012	R	111	Anderson
000013	R	111	Anderson
000014	R	111	Anderson

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(HO) HOUSTON

BATTERS

PLAYER NAME	HAND	AVG	HR	RFC	POS	REAL NAME
Paul	L	.277	4	4	C	Paul
Boggs	R	.257	12	13	C	Boggs
Waller	R	.254	17	5	C	Waller
Down	R	.253	24	6	C	Down
Leffers	R	.235	10	6	C	Leffers
Reynolds	L	.208	4	5	C	Reynolds
Young	R	.211	1	15	C	Young
Trout	R	.211	2	12	C	Trout
Baker	R	.200	0	3	C	Baker
Devane	R	.200	0	5	C	Devane
McMurtre	R	.271	0	6	C	McMurtre
McMurtre	R	.231	0	10	C	McMurtre
McMurtre	R	.237	0	6	C	McMurtre
Down	R	.230	0	5	C	Down

FIELDERS

PLAYER NAME	HAND	AVG	REAL NAME
Scott	R	1.10	Scott
Devane	L	2.9	Devane
McMurtre	R	2.77	McMurtre
Down	R	5.14	Down
Down	R	2.5	Down
Anderson	R	2.4	Anderson
Agnew	L	2.36	Agnew
McMurtre	R	4.47	McMurtre
Down	R	2.47	Down
French	R	5.5	French

(DT) DETROIT

BA BBS

PLAYER NAME	HAND	AVG	HR	RFC	POS	REAL NAME
Paul	R	.267	4	4	C	Paul
McMurtre	R	.256	1	5	C	McMurtre
Down	R	.254	10	5	C	Down
Whitcomb	L	.254	25	7	C	Whitcomb
Down	R	.254	4	5	C	Down
Trout	R	.250	5	3	C	Trout
Down	R	.250	3	5	C	Down
Down	R	.250	1	5	C	Down
Down	R	.250	2	5	C	Down
Down	R	.250	2	4	C	Down
Down	R	.254	2	5	C	Down
Down	R	.254	1	7	C	Down
Down	R	.254	5	3	C	Down
Down	R	.254	1	4	C	Down

FIELDERS

PLAYER NAME	HAND	AVG	REAL NAME
Down	R	5.58	Down
Down	R	4.40	Down
Down	R	4.44	Down
Down	R	4.41	Down
Down	R	3.70	Down
Down	R	3.61	Down
Down	R	3.64	Down
Down	R	4.47	Down
Down	R	5.44	Down
Down	R	5.11	Down

Nintendo

ENTERTAINMENT SYSTEM

(MN) MINNESOTA

BATTING

PLAYER AB#	HAND	AGE	HR	SPD	POS	FULL NAME
Anderson	R	295	8	13	D	Cloninger
Harrell	R	320	9	9	D	Reckard
Smith	R	291	10	8	F	Quinn
Smith	L	300	28	8	F	Hicks
Smith	R	325	8	9	L	Hansen
Wright	R	270	9	9	F	Wayne
Smith	S	265	6	1	F	Larkin
Smith	L	280	14	7	D	Bird
Smith	S	268	10	6	F	Bell
Johnson	S	290	10	9	F	Newton
Johnson	S	281	1	9	D	Morris
Johnson	R	287	8	9	D	Carlson
Johnson	S	281	1	5	F	Brinkman
Johnson	R	220	3	4	D	Leather

PITCHERS

PLAYER AB#	NAME	ERA	FULL NAME
Anderson	L	3.80	Anderson
Smith	R	3.90	Smith
Smith	L	3.79	Smith
Aguiar	R	3.21	Aguiar
Aguiar	R	3.44	Aguiar
Harrell	R	4.07	Harrell
Smith	L	5.47	Smith
Smith	R	4.82	Smith
Smith	L	3.40	Smith
Gonzalez	R	4.08	Gonzalez

(PH) PHILADELPHIA

BATTING

PLAYER AB#	HAND	AGE	HR	SPD	POS	FULL NAME
Johnson	L	217	7	14	D	Johnson
Smith	R	280	2	8	F	Smith
Smith	R	270	15	7	F	Smith
Johnson	L	280	28	10	D	Johnson
Smith	L	300	8	8	D	Smith
Johnson	R	280	10	8	F	Johnson
Johnson	R	290	4	6	F	Johnson
Johnson	L	201	8	6	F	Johnson
Smith	R	284	8	6	F	Smith
Smith	R	282	2	5	D	Smith
Johnson	S	283	4	6	F	Johnson
Smith	L	283	1	7	D	Smith
Johnson	R	283	0	5	F	Johnson
Johnson	R	187	1	6	D	Johnson

PITCHERS

PLAYER AB#	NAME	ERA	FULL NAME
Harrell	R	3.44	Harrell
Smith	R	3.70	Smith
Smith	L	4.44	Smith
Johnson	R	4.20	Johnson
Smith	R	2.38	Smith
Johnson	RS	1.98	Johnson
Smith	R	2.58	Smith
Johnson	R	3.95	Johnson
Johnson	R	4.30	Johnson
Johnson	L	5.24	Johnson

Nintendo ENTERTAINMENT SYSTEM

(LA) LOS ANGELES

HA	TH	SA	SP	MO	HA NAME
Anderson	R	45	7	1	Anderson
Barrett	R	100	7	0	Barrett
Shawell	R	100	15	0	Shawell
Monroe	S	147	10	1	Monroe
Henderson	R	148	10	1	Henderson
Johnson	L	150	10	0	Johnson
Miller	S	161	9	1	Miller
Allen	R	170	7	0	Allen
Roberts	R	180	7	1	Roberts
Smith	L	181	4	1	Smith
Anderson	R	182	7	1	Anderson
Johnson	L	183	7	0	Johnson
Smith	S	183	7	0	Smith
Gregory	R	185	0	0	Gregory

PHOTOGRAPH

HA NAME	HA	HA NAME
Anderson	1.20	Anderson
Barrett	1.31	Barrett
Shawell	1.44	Shawell
Monroe	1.53	Monroe
Henderson	1.59	Henderson
Johnson	1.58	Johnson
Miller	1.54	Miller
Allen	1.54	Allen
Roberts	1.57	Roberts
Smith	1.53	Smith
Gregory	1.21	Gregory

(MW) MILWAUKEE

HA	TH	SA	SP	MO	HA NAME
Monroe	R	174	11	1	Monroe
Barrett	L	174	0	1	Barrett
Shawell	R	187	11	0	Shawell
Monroe	R	186	10	0	Monroe
Barrett	L	186	10	0	Barrett
Johnson	L	186	0	0	Johnson
Miller	L	186	5	0	Miller
Allen	R	187	5	0	Allen
Roberts	R	184	10	0	Roberts
Smith	L	184	3	0	Smith
Johnson	R	184	0	0	Johnson
Miller	R	184	0	0	Miller
Allen	R	184	0	0	Allen
Roberts	R	184	0	0	Roberts
Smith	R	184	0	0	Smith

PHOTOGRAPH

HA NAME	HA	HA NAME
Monroe	1.20	Monroe
Barrett	1.31	Barrett
Shawell	1.44	Shawell
Monroe	1.53	Monroe
Barrett	1.59	Barrett
Johnson	1.58	Johnson
Miller	1.54	Miller
Allen	1.54	Allen
Roberts	1.57	Roberts
Smith	1.53	Smith
Gregory	1.21	Gregory

Nintendo ENTERTAINMENT SYSTEM

(OK) OAKLAND

BATTING

PLAYER AB#	BAVE	AVG	HR	RBI	RIS	Full NAME
McDonald	R	.274	12	22	1	McDonald
Lundberg	R	.288	12	15		Lundberg
Carson	R	.286	12	1		Carson
Mohrman	R	.276	13	5		Mohrman
Demich	R	.273	12	1		Demich
Ward	L	.264	12	1		Ward
Phillips	S	.262	6	6		Phillips
Jeffers	L	.252	1	1		Jeffers
McIntosh	R	.241	12	1		McIntosh
Allen	S	.240	1	4	1	Allen
Greene	L	.238	1	1		Greene
Allen	S	.235	1	1		Allen
McIntosh	R	.234	1	9		McIntosh
Ward	L	.229	5	5	1	Ward

PITCHING

PLAYER AB#	THROW	ERA	Full NAME
Ward	R	3.21	Ward
Allen	R	2.81	Allen
Greene	R	4.26	Greene
Ward	R	2.00	Ward
Allen	R	2.24	Allen
Ward	RS	3.06	Ward
Young	L	3.11	Young
Ward	R	2.25	Ward
Ward	L	3.15	Ward
Ward	R	3.06	Ward

(PI) PITTSBURGH

BATTING

PLAYER AB#	THROW	AVG	HR	RBI	RIS	Full NAME
Greene	R	.270	8	12	0	Greene
Ward	R	.254	2	6	1	Ward
Greene	L	.248	14	14	0	Greene
Ward	S	.237	24	8	1	Ward
Ward	L	.234	9	10	0	Ward
Ward	R	.222	2	10	1	Ward
Ward	R	.221	4	12	1	Ward
Ward	R	.210	1	4	0	Ward
Ward	L	.205	1	6	0	Ward
Ward	R	.203	0	13	0	Ward
Ward	L	.242	2	4	1	Ward
Ward	S	.219	0	13	0	Ward
Ward	S	.209	2	5	1	Ward
Ward	R	.195	5	6	1	Ward

PITCHING

PLAYER AB#	THROW	ERA	Full NAME
Ward	R	3.30	Ward
Ward	L	3.81	Ward
Ward	R	4.41	Ward
Ward	R	4.56	Ward
Ward	R	4.25	Ward
Ward	R	3.90	Ward
Ward	L	3.81	Ward
Ward	R	3.81	Ward
Ward	R	4.21	Ward
Ward	R	4.50	Ward

Nintendo ENTERTAINMENT SYSTEM

(SD) SAN DIEGO

BATTERIES						
PLAYER NAME	HAND	AGE	HT	WGT	POS	FULL NAME
Smith	L	136	4	6	C	Smith
McKee	R	107	3	12	I	Albright
Santiago	R	106	12	9	C	Santiago
J. Clark	R	140	2	7	I	Clark
R. Moore	R	106	7	10	I	R. Moore
Temple	R	102	1	5	I	Temple
James	L	143	10	6	C	James
Martinez	R	104	6	4	C	Martinez
Farmer	L	120	0	0	I	Farmer
Johnson	R	108	4	6	C	Johnson
Thompson	R	106	3	6	I	Thompson
Reese	L	150	3	0	I	Reese
Price	R	104	2	0	C	Price
Allen	R	119	2	0	C	Allen

FIELDERS

PLAYER NAME	HAND	ERA	FULL NAME
White	R	2.00	White
Reese	L	1.00	Reese
Reynolds	L	4.00	Reynolds
Smith	R	4.00	Smith
Clark	R	3.00	Clark
Moore	R	2.00	Moore
McDowell	L	0.00	McDowell
Stone	R	4.00	Stone
Schmidt	R	3.00	Schmidt
Baker	R	3.00	Baker

(SF) SEATTLE

BATTERIES						
PLAYER NAME	HAND	AGE	HT	WGT	POS	FULL NAME
Reynolds	R	100	0	10		Reynolds
Clark	R	104	10	10		Clark
Evans	L	100	10	5		Evans
Johnson	R	104	24	0		Johnson
Baker	R	100	9	4	J	Baker
Harley	L	103	3	0	C	Harley
Price	L	100	10	5	J	Price
Freese	R	100	10	4		Freese
Clark	R	104	10	3	J	Clark
Clark	R	104	9	5	J	Clark
Martin	R	100	2	0		Martin
Clark	R	100	7	0	C	Clark
Clark	R	100	3	0		Clark
Clark	R	100	1	0	J	Clark

FIELDERS

PLAYER NAME	HAND	ERA	FULL NAME
Reynolds	R	3.30	Reynolds
Clark	R	3.30	Clark
Clark	R	3.44	Clark
Johnson	R	4.00	Johnson
Clark	R	4.40	Clark
Clark	R	3.30	Clark
Johnson	R	3.30	Johnson
Clark	L	5.00	Clark
Clark	R	2.00	Clark
Clark	L	6.00	Clark

Nintendo ENTERTAINMENT SYSTEM

(SL) ST. LOUIS

PLAYER	NAME	AGE	HT	WT	POS	COL. NAME
1	Trappier	280	4	15	0	Trappier
2	Waller	111	17	4		Waller
3	Waller	264	10	5		Waller
4	Waller	291	6	7	1	Waller
5	Waller	54	7	7		Waller
6	Waller	113	2	10		Waller
7	Waller	219	4	6	1	Waller
8	Waller	241		10	0	Waller
9	Waller	374	4	0	0	Waller
10	Waller	54	1	1	1	Waller
11	Waller	115	5	5	0	Waller
12	Waller	285	5	5	0	Waller
13	Waller	111	0	4	0	Waller
14	Waller	111	0	5	0	Waller

PLAYERS

PLAYER	NAME	AGE	HT	WT	POS
1	Waller	240	4	15	0
2	Waller	111	17	4	
3	Waller	264	10	5	
4	Waller	291	6	7	1
5	Waller	54	7	7	
6	Waller	113	2	10	
7	Waller	219	4	6	1
8	Waller	241		10	0
9	Waller	374	4	0	0
10	Waller	54	1	1	1
11	Waller	115	5	5	0
12	Waller	285	5	5	0
13	Waller	111	0	4	0
14	Waller	111	0	5	0

(SF) SAN FRANCISCO

PLAYER	NAME	AGE	HT	WT	POS	COL. NAME
1	Waller	240	4	15	0	Waller
2	Waller	111	17	4		Waller
3	Waller	264	10	5		Waller
4	Waller	291	6	7	1	Waller
5	Waller	54	7	7		Waller
6	Waller	113	2	10		Waller
7	Waller	219	4	6	1	Waller
8	Waller	241		10	0	Waller
9	Waller	374	4	0	0	Waller
10	Waller	54	1	1	1	Waller
11	Waller	115	5	5	0	Waller
12	Waller	285	5	5	0	Waller
13	Waller	111	0	4	0	Waller
14	Waller	111	0	5	0	Waller

PLAYERS

PLAYER	NAME	AGE	HT	WT	POS
1	Waller	240	4	15	0
2	Waller	111	17	4	
3	Waller	264	10	5	
4	Waller	291	6	7	1
5	Waller	54	7	7	
6	Waller	113	2	10	
7	Waller	219	4	6	1
8	Waller	241		10	0
9	Waller	374	4	0	0
10	Waller	54	1	1	1
11	Waller	115	5	5	0
12	Waller	285	5	5	0
13	Waller	111	0	4	0
14	Waller	111	0	5	0

Nintendo ENTERTAINMENT SYSTEM

(TO) TORONTO

GAMES

PLAYER NAME	NAME	AGE	HR	EXP	POS	PLT NAME
David	L	9.5	5	10	1	Lincoln
Geoff	R	200	10	5	1	Griffin
Bob	R	240	10	5	0	Joe
Michael	R	240	10	7	1	Major
Walt	L	202	11	0	1	Walt
Felix	L	200	8	11	7	Felix
Thomas	L	200	11	12	1	Thomas
Monica	L	200	11	12	1	Monica
Wesley	R	200	2	5	1	Wesley
Tim	S	200	5	5	1	Tim
Boston	R	200	2	5	0	Boston
Maxwell	L	200	5	5	1	Maxwell
Lincoln	R	200	5	10	0	Lincoln
Steve	R	200	5	5	1	Steve

PLAYERS

PLAYER NAME	NAME	AGE	PLT NAME
Joe	R	5.0	Joe
Ray	L	5.05	Ray
Geoff	L	5.0	Geoff
Thomas	L	5.0	Thomas
James	R	5.0	James
Wesley	L	5.0	Wesley
Walt	R	5.0	Walt
Monica	R	5.0	Monica
Wesley	R	5.0	Wesley
Lincoln	L	5.0	Lincoln

(TX) TEXAS

GAMES

PLAYER NAME	NAME	AGE	HR	EXP	POS	PLT NAME
Joe	S	200	5	5	0	Joe
James	R	200	10	5	0	James
Wesley	L	200	10	4	0	Wesley
Walt	S	200	10	5	0	Walt
Thomas	R	200	10	7	0	Thomas
Lincoln	R	200	10	5	0	Lincoln
James	L	200	4	6	0	James
Wesley	L	200	4	5	0	Wesley
Monica	L	200	4	6	0	Monica
Walt	R	200	1	6	0	Walt
Lincoln	R	200	4	6	0	Lincoln
Wesley	R	200	1	6	0	Wesley
Monica	R	200	1	6	0	Monica
Wesley	R	200	1	6	0	Wesley
Lincoln	R	200	1	6	0	Lincoln

PLAYERS

PLAYER NAME	NAME	AGE	PLT NAME
Joe	R	5.0	Joe
James	R	5.05	James
Wesley	R	5.04	Wesley
Thomas	R	5.04	Thomas
Lincoln	R	5.05	Lincoln
James	R	5.04	James
Wesley	R	5.0	Wesley
Monica	R	5.0	Monica
Wesley	R	5.0	Wesley
Lincoln	R	5.0	Lincoln

Nintendo ENTERTAINMENT SYSTEM

(NA) NATIONAL ALL STARS

BATTERS

PLAYER ABBR.	HAND	AVG	HR	SPD	POS	FULL NAME
Smith	S	273	2	13	I	Smith
Gwynn	L	336	4	16	O	Gwynn
Clark	L	333	23	8	I	Clark
Mitchell	R	291	47	6	O	Mitchell
E Davis	R	281	34	12	O	E. Davis
Johnson	S	287	36	5	I	Johnson
Sundberg	R	290	30	10	I	Sundberg
Santiago	R	236	16	9	C	Santiago
Guerro	R	311	17	4	I	Guerrero
Bonilla	S	281	24	8	I	Bonilla
G Davis	R	269	34	6	I	G. Davis
V Hayes	L	259	26	13	O	V. Hayes
Pena	R	259	4	6	C	Pena
Dawson	R	252	21	7	O	Dawson

PITCHERS

PLAYER ABBR.	HAND	ERA	FULL NAME
Smoltz	R	2.94	Smoltz
Sutcliffe	R	3.66	Sutcliffe
Rauschel	R	2.94	Rauschel
Hershiser	R	2.31	Hershiser
Williams	L	2.76	Williams
Franco	L	3.12	Franco
Howell	R	1.58	Howell
Landrum	R	1.67	Landrum
M Davis	L	1.85	M. Davis
Burke	R	2.55	Burke

(AM) AMERICAN ALL STARS

BATTERS

PLAYER ABBR.	HAND	AVG	HR	SPD	POS	FULL NAME
Jackson	R	256	32	13	O	Jackson
Boggs	R	330	3	6	I	Boggs
Puckett	R	339	9	9	O	Puckett
Sierra	S	306	29	8	O	Sierra
Franco	R	316	13	12	I	Franco
C Ripken	R	257	21	5	I	C. Ripken
McGwire	R	231	33	5	I	McGwire
Steinbach	R	273	7	4	C	Steinbach
Baines	L	309	16	4	O	Baines
Sax	R	315	5	16	I	Sax
Mattlingly	L	303	23	6	I	Mattlingly
Tettleton	S	258	26	6	C	Tettleton
Leonard	R	254	24	6	O	Leonard
Gaetti	R	251	19	8	I	Gaetti

PITCHERS

PLAYER ABBR.	HAND	ERA	FULL NAME
Swindell	L	3.37	Swindell
Ryan	R	3.20	Ryan
Finley	L	2.57	Finley
Gubicza	R	3.04	Gubicza
Stewart	R	3.32	Stewart
Moore	R	2.61	Moore
Henneman	R	3.70	Henneman
D Jones	R	2.34	D. Jones
Plesac	L	2.35	Plesac
Russell	R	1.96	Russell

Nintendo ENTERTAINMENT SYSTEM

(NY) NEW YORK (AMERICAN)

BATTERS

PLAYER ABBR.	HAND	AVG	HR	SPD	POS	FULL NAME
Sax	R	315	5	16	I	Sax
Kelly	R	302	9	14	O	Kelly
Barfield	R	234	23	7	O	Barfield
Matingly	L	303	23	6	I	Matingly
Polonia	L	300	3	12	O	Polonia
Espinoza	R	282	0	6	I	Espinoza
Hall	R	260	17	4	O	Hall
Slaughter	R	251	5	5	C	Slaughter
Balboni	R	237	17	5	I	Balboni
Velarde	R	340	2	6	I	Velarde
Geren	R	288	9	5	C	Geren
Brookens	R	226	4	6	I	Brookens
Pagliarulo	L	197	4	5	I	Pagliarulo
Tolleson	R	164	1	7	O	Tolleson

PITCHERS

PLAYER ABBR.	HAND	ERA	FULL NAME
Hawkins	R	4.80	Hawkins
Cary	R	3.26	Cary
Parker	R	3.68	Parker
Lapoint	L	5.62	Lapoint
Plunk	R	3.28	Plunk
Guettman	L	2.45	Guettman
Cadaret	R	4.05	Cadaret
Terrell	R	4.01	Terrell
McCutlars	R	4.57	McCutlars
Righetti	L	3.00	Righetti

COMPLIANCE WITH FCC REGULATIONS

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna.
- Relocate the NES with respect to the receiver.
- Move the NES away from the receiver.
- Plug the NES into a different outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems

This booklet is available from the U.S. Government Printing Office, Washington, D.C. 20402, Stock No. 004-000-00345-4.

Nintendo ENTERTAINMENT SYSTEM

TENGEN 90-DAY LIMITED WARRANTY

TENGEN warrants to the original purchaser of this software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from date of purchase. TENGEN agrees to either repair or replace at its option, free of charge, any TENGEN software product. Before any returns are accepted you must call our warranty department (408/473-9400) for a return authorization number. You may then return the product postage paid, together with the return authorization number, sales slip or similar proof of purchase.

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